



KEB_CamAxisControl instructions

FAQ No.0016

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Introduction

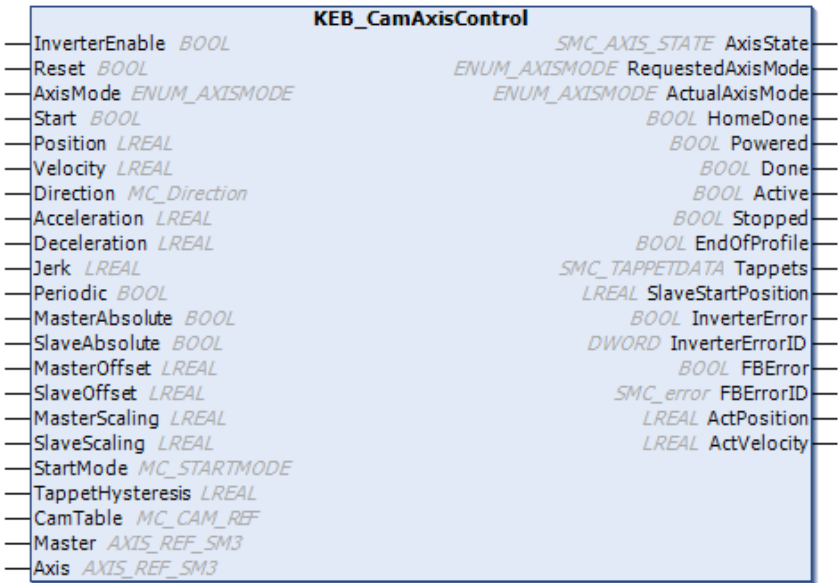
This document gives a general overview of the KEB_CamAxisControl function block. General terms and behaviour will be explained.

General description

The KEB_CamAxisControl function block allows the user to control a SoftMotion Drive in various modes using a single function block:

- Velocity
- Absolute Positioning
- Relative Positioning
- Set Position
- Homing
- Caming

This function block is part of the KEB_SMC_Utility library.
 The KEB_CamAxisControl function block is an extension of the KEB_SingleAxisControl block. It contains all the features of the above-mentioned block plus the Phasing mode.
 For further information about these modes please see FAQ Document KEB_SingleAxisControl.



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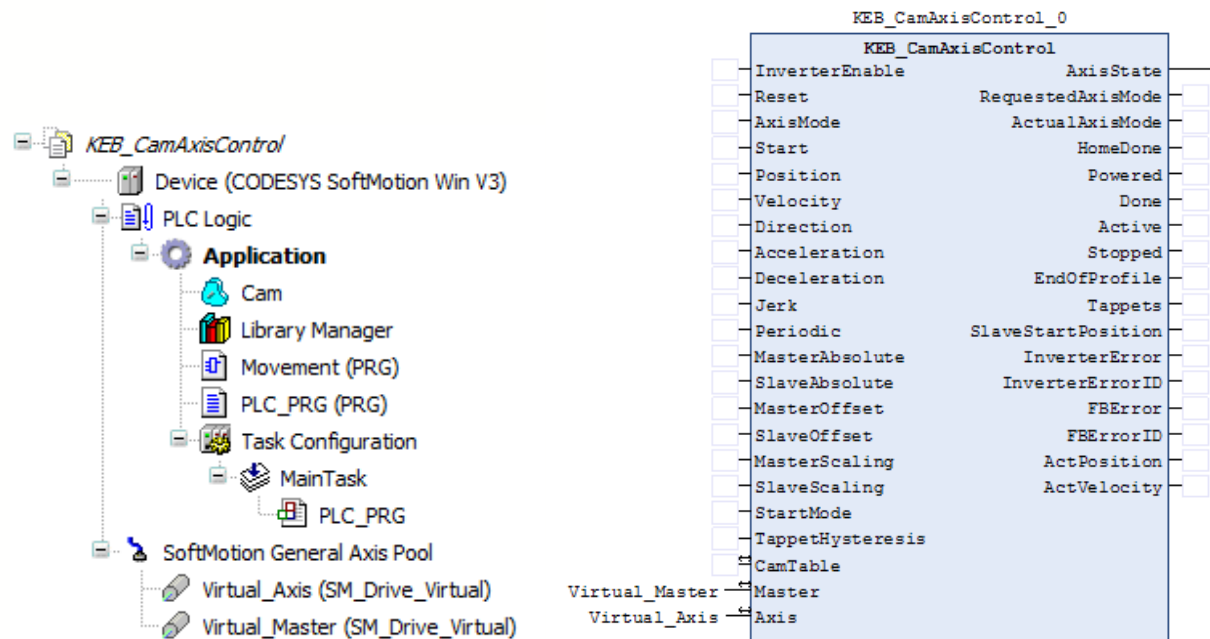
Restrictions

This function block can be used with Pro/Advanced Drive only. In fact, it needs two AXIS_REF_SM3 structure as input variable, **Master** and **Axis** Axis, structure that is automatically created when a SoftMotion Drive is added in the project.

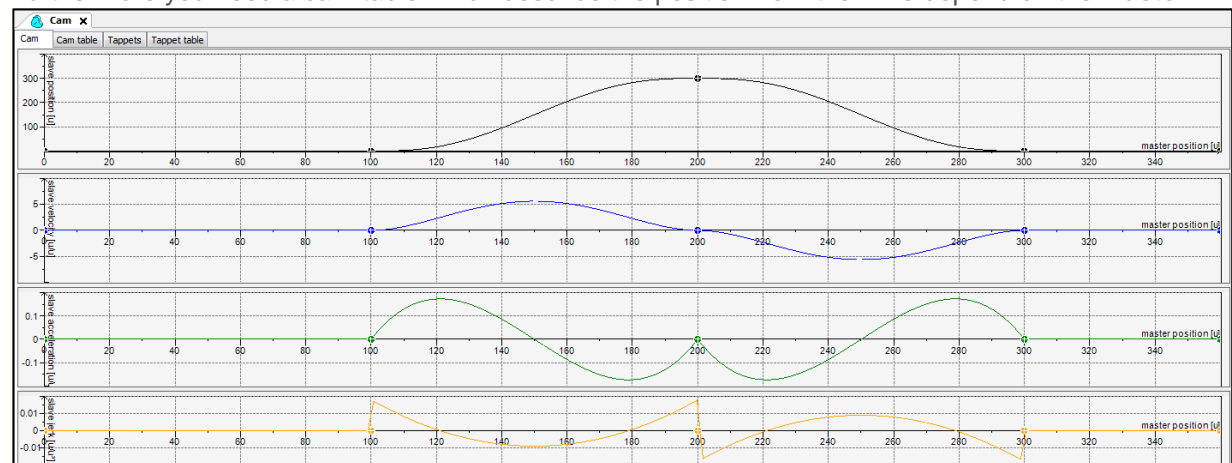
Hint:

You need another FB (e.g. KEB_SingleAxisControl) to control the **Master** axis.

The adjustment for the **Virtual_Master** and **Virtual_Axis** are *Modulo*.



Furthermore you need a cam table which describe the position from the **Axis** depend on the **Master**.



KEB_CamAxisControl

Variables

Input

| Name | Type | Comment |
|-----------------------|---------------|--|
| InverterEnable | BOOL | As long as this variable is TRUE, the drive is switched on. |
| Reset | BOOL | Reset Drive or FunctionBlock errors |
| AxisMode | ENUM_AXISMODE | AM_DEFAULT = 0 AM_VELOCITY = 1 AM_POSITIONINGABSOLUTE = 2 AM_POSITIONINGRELATIVE=4 AM_SETPOSITION = 6 AM_HOMING = 7 AM_CAMING = 8 |
| Start | BOOL | Run/Stop Drive in AxisMode Function |
| Position | LREAL | Target position for the motion (technical unit [units]) |
| Velocity | LREAL | Value of the target velocity (not necessarily to be reached) [units/s] |
| Direction | MC_Direction | This enumeration provides the desired direction; only relevant for rotating axes (modulo-axis). Supported values depending of AxisMode: -1 = negative 0 = shortest (seen from the current position) 1 = positive 2 = current (current direction) 3 = fastest (direction, which would finish movement as fast as possible) |
| Acceleration | LREAL | Desired acceleration (increasing energy of the motor) [units/s ²] |
| Deceleration | LREAL | Desired deceleration (decreasing energy of the motor) [units/s ²] |
| Jerk | LREAL | Maximum magnitude of the jerk [units/s ³] (ignored for ramp type trapez) |
| Periodic | BOOL | periodic/ non-periodic CAM. |
| MasterAbsolute | BOOL | CAM refers to absolute/ relative master position. |
| SlaveAbsolute | BOOL | CAM refers to absolute/ relative slave position. |
| MasterOffset | LREAL | additional offset on master position |
| SlaveOffset | LREAL | additional offset on slave position |
| MasterScaling | LREAL | General scale factor for master axis. MasterScaling>1 effects that the CAM will be processed more quickly (i.e. compressed), if <1, it will be stretched |
| SlaveScaling | LREAL | General scale factor for slave axis. SlaveOffset>1 effects that the slave makes a bigger movement (CAM gets stretched); at <1 it will be compressed. |

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Input

| Name | Type | Comment |
|------------------|--------------|--|
| StartMode | MC_STARTMODE | (absolute/relative/ramp_in/ramp_in_pos/ramp_in_neg) (Default: absolute) CAM either is started relative (relative) to the current position or absolutely (absolute) to this, or with slow ramping in (ramp_in), in positive (ramp_in_pos) or negative (ramp_in_neg) direction. |
| TappetHysteresis | LREAL | Width of the hysteresis band around the tappets |
| CamTable | MC_CAM_REF | Description of the CAM |
| Master | AXIS_REF_SM3 | Master axis |
| Axis | AXIS_REF_SM3 | Controlled/Slave axis |

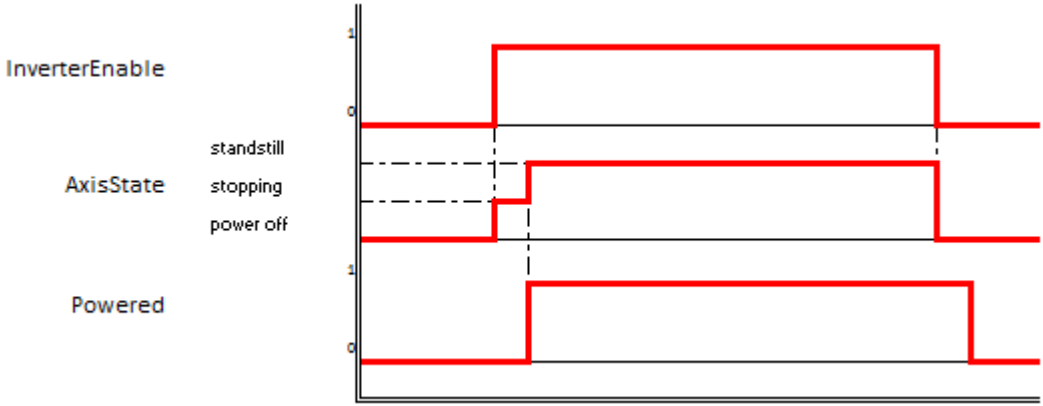
Output

| Name | Type | Comment |
|--------------------|----------------|---|
| AxisState | SMC_AXIS_STATE | 0: power_off 1: errorstop 2: stopping 3: standstill 4: discrete_motion 5: continuous_motion 6: synchronized_motion 7: homing |
| RequestedAxisMode | ENUM_AXISMODE | Shows requested axis mode |
| ActualAxisMode | ENUM_AXISMODE | Shows actual axis mode |
| HomeDone | BOOL | TRUE indicates that if homing is done |
| Powered | BOOL | As long as this variable is TRUE, the drive is switched on |
| Done | BOOL | TRUE indicates that the movement is on |
| Active | BOOL | TRUE indicates that the drive is moving |
| Stopped | BOOL | TRUE indicates that the drive is not moving |
| EndOfProfile | BOOL | Indicates the end of a CAM. At periodic CAMS this output will be pulsed |
| Tappets | SMC_TAPPETDATA | Tappet output. The particular tappet positions finally will be evaluated by the SMC_GetTappetValue module. |
| SlaveStartPosition | LREAL | Slave position according to cam and actual master position ++only valid in axismode coming++ |
| InverterError | BOOL | TRUE indicates drive error |
| InverterErrorID | DWORD | Use GetInvStateD function to get a STRING errormessage |
| FBError | BOOL | TRUE indicates FunctionBlock error |
| FBErrorID | SMC_error | Use SMC_ErrorString function to get a STRING errormessage |
| ActPosition | LREAL | Actual position [units] |
| ActVelocity | LREAL | Actual velocity [units/s] |



InverterEnable

To switch ON the drive, **InverterEnable** must be set to *TRUE*. Once *TRUE*, **AxisState** goes to *standstill* (after a brief moment in *stopping*), then **Powered** is set to *TRUE*. Now the drive is ready. Once **Powered** is *TRUE* one can select an operational mode, insert the inputs and start the FB. At the end of every operation, to switch OFF the drive, **InverterEnable** must be set to *FALSE*. **AxisState** goes to *power off*, then **Powered** is set to *FALSE*.





Modes

8: Caming

By setting variable **AxisMode** to 8 the drive will be controlled in caming mode. In this mode it is mandatory to set **Acceleration** and **Deceleration** values (although **Velocity** will not affect the caming behaviour).

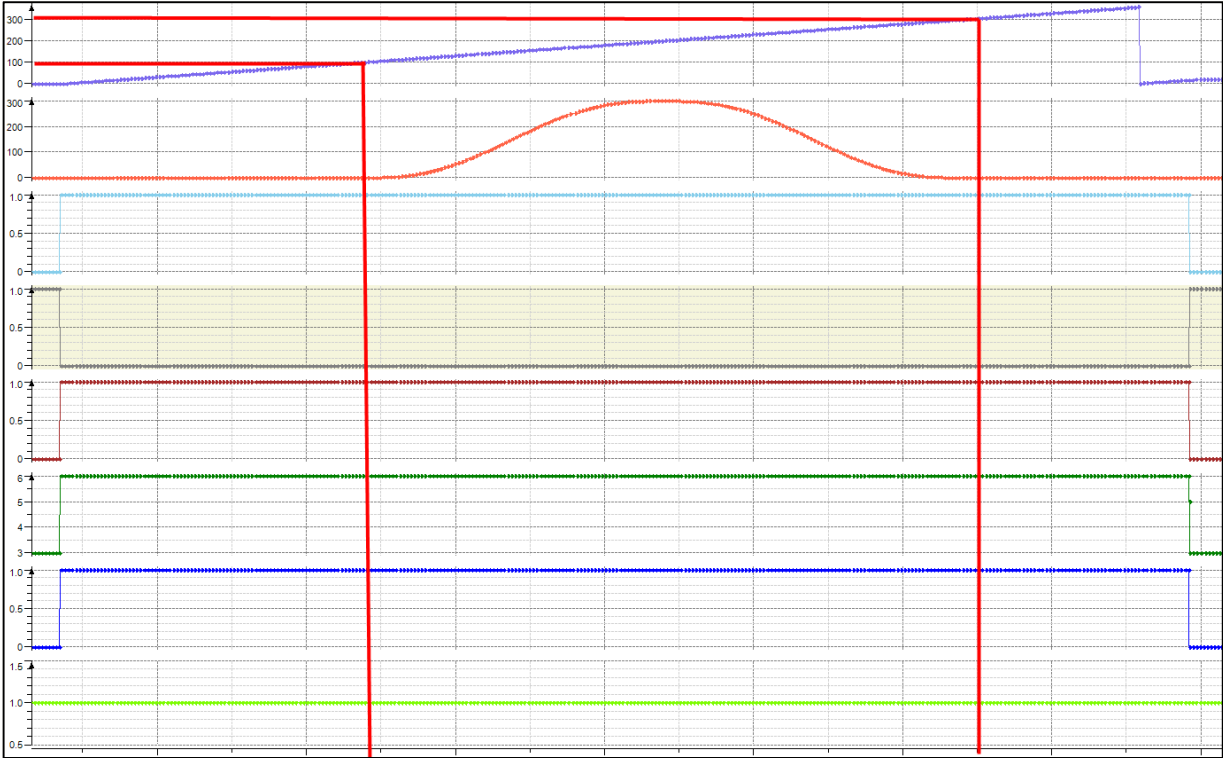
Acceleration and **Deceleration** values will affect the behaviour of Slave Axis when it tries to reduce the gap with the Master.

As seen in the following diagrams, bit **Done** goes *TRUE* when **ActPosition** of Slave Axis reaches **ActPosition** of Master Axis. After that, Slave behaviour depends only by the Master.

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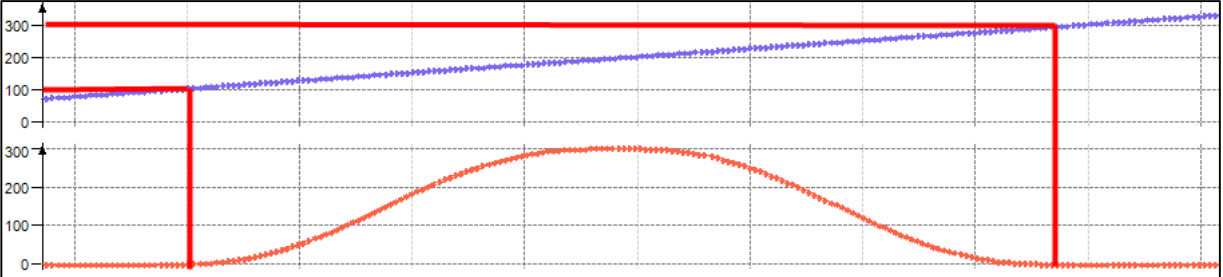


Case 1: Start Master and Axis depends the cam



- Movement.KEB_SingleAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.Done
- Movement.KEB_CamAxisControl_0.Stopped
- Movement.KEB_CamAxisControl_0.Active
- Movement.KEB_CamAxisControl_0.AxisState
- Movement.KEB_CamAxisControl_0.Start
- Movement.InverterEnable_CamAxiscontrol

Zoom on cam curve

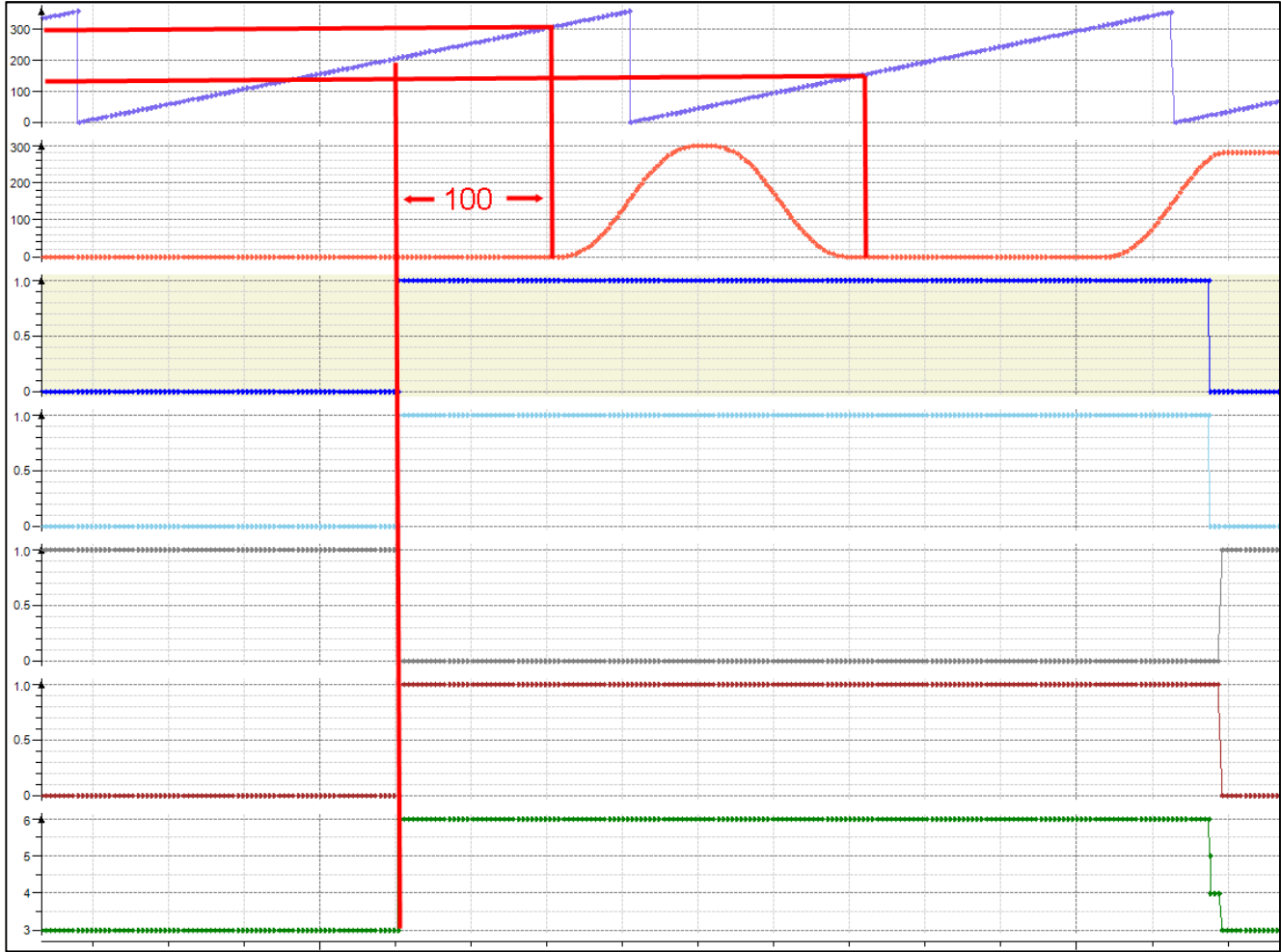


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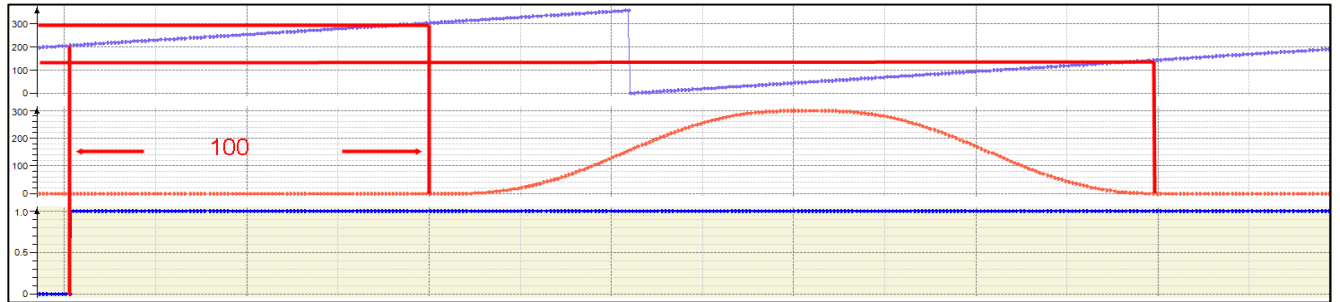
Case 2: MasterAbsolute set to FALSE

The **Axis** refers the Cam relative to the **Master**. (KEB_SingleAxiscontrol.ActPosition). The slave position (KEB_CamAxiscontrol.ActPosition) is shifted by 100.



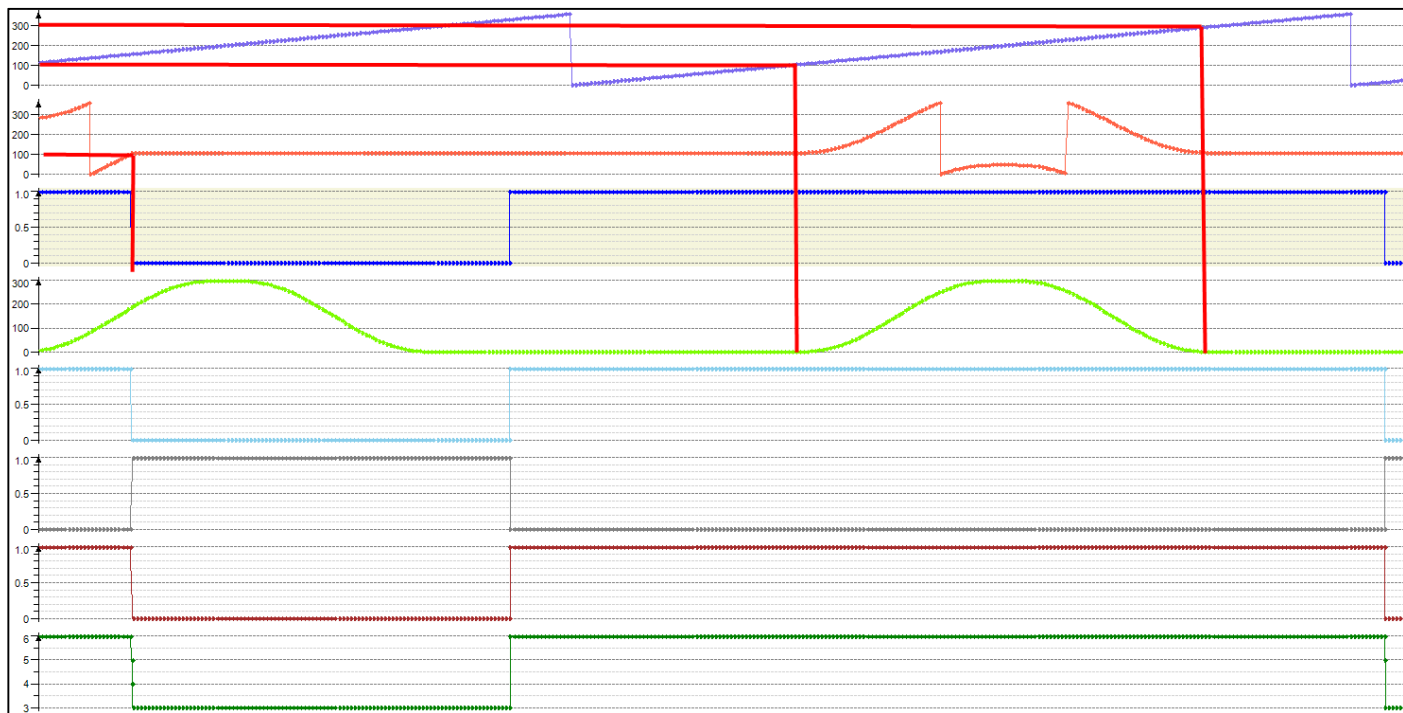
- Movement.KEB_SingleAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.Start
- Movement.KEB_CamAxisControl_0.Done
- Movement.KEB_CamAxisControl_0.Stopped
- Movement.KEB_CamAxisControl_0.Active
- Movement.KEB_CamAxisControl_0.AxisState

Zoom on cam cruve



Case 3: SlaveAbsolute set to FALSE

The **Axis** refers the Cam relative to the current slave position (KEB_CamAxiscontrol.ActPosition). The slave position is set to 100 by settings **Start** to *FALSE*. With **Start** to *TRUE* the **Axis** refers the Cam with an offset from 100.

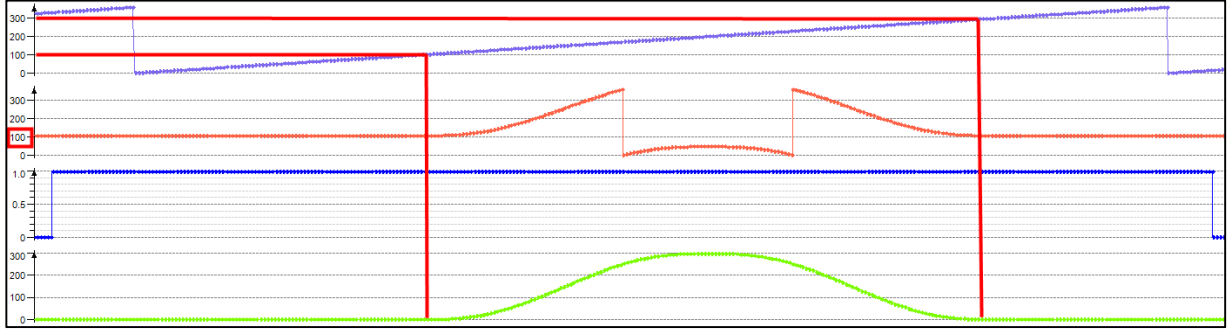


- Movement.KEB_SingleAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.Start
- Movement.KEB_CamAxisControl_0.SlaveStartPosition
- Movement.KEB_CamAxisControl_0.Done
- Movement.KEB_CamAxisControl_0.Stopped
- Movement.KEB_CamAxisControl_0.Active
- Movement.KEB_CamAxisControl_0.AxisState

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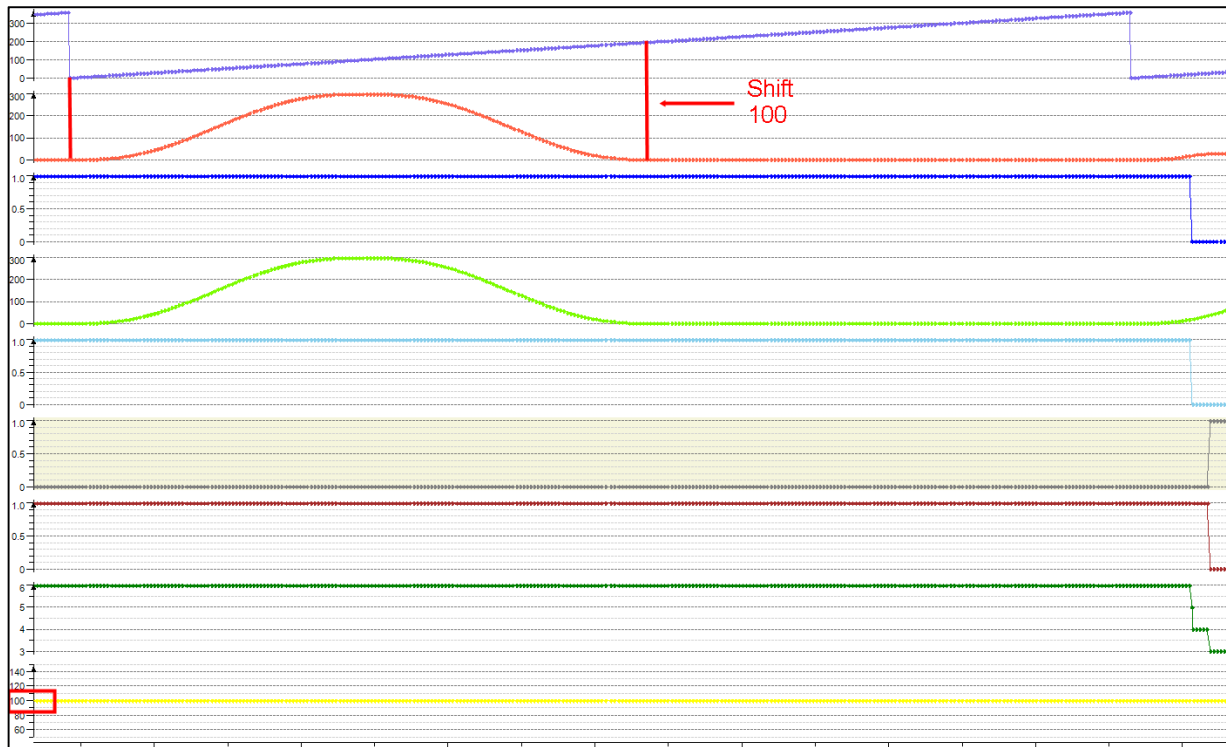


Zoom on cam curve



Case 4: MasterOffset set to 100

The Axis is shifted with the value MasterOffset.



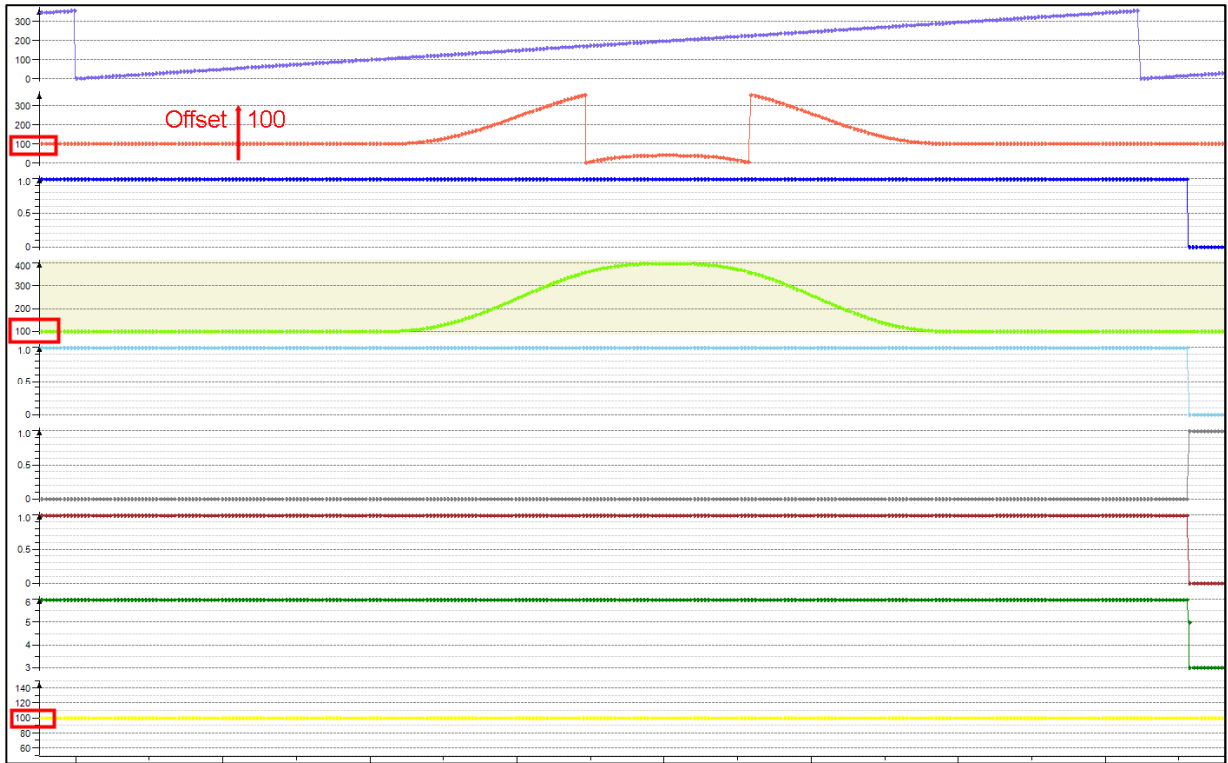
- Movement.KEB_SingleAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.Start
- Movement.KEB_CamAxisControl_0.SlaveStartPosition
- Movement.KEB_CamAxisControl_0.Done
- Movement.KEB_CamAxisControl_0.Stopped
- Movement.KEB_CamAxisControl_0.Active
- Movement.KEB_CamAxisControl_0.AxisState
- Movement.KEB_CamAxisControl_0.MasterOffset

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Case 5: SlaveOffset set to 100

The Axis has an offset with the value SlaveOffset.



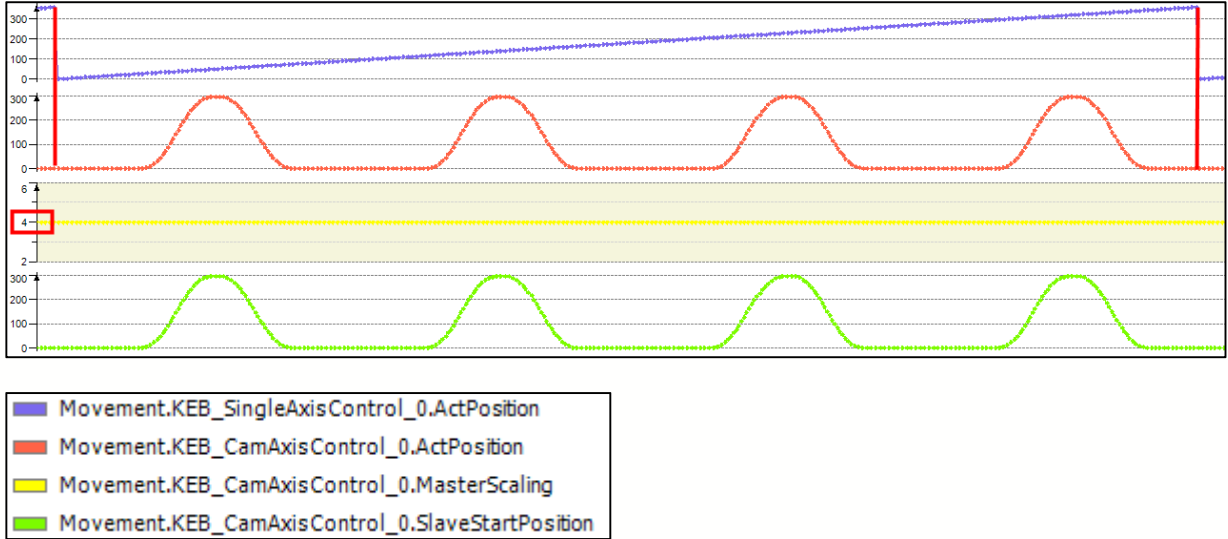
- Movement.KEB_SingleAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.ActPosition
- Movement.KEB_CamAxisControl_0.Start
- Movement.KEB_CamAxisControl_0.SlaveStartPosition
- Movement.KEB_CamAxisControl_0.Done
- Movement.KEB_CamAxisControl_0.Stopped
- Movement.KEB_CamAxisControl_0.Active
- Movement.KEB_CamAxisControl_0.Axis State
- Movement.KEB_CamAxisControl_0.SlaveOffset

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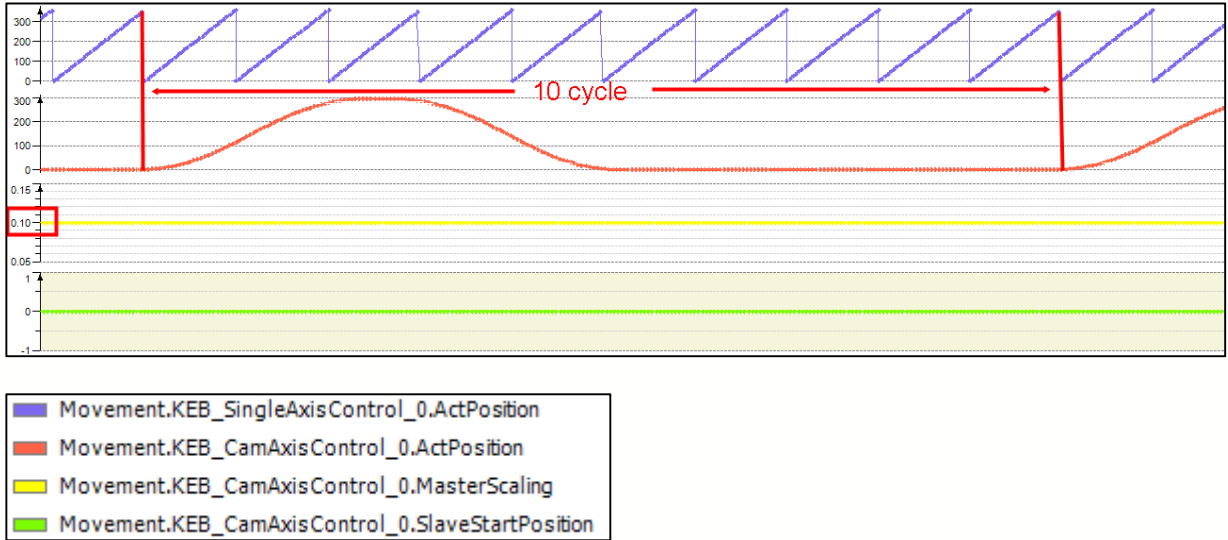
Case 6a: MasterScaling set to 4

The Axis refers the cam for 4 times in 1 cycle of the Master.



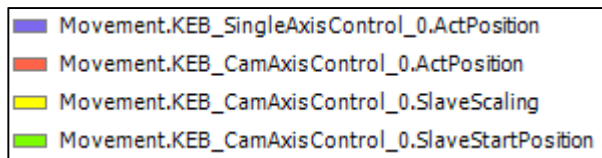
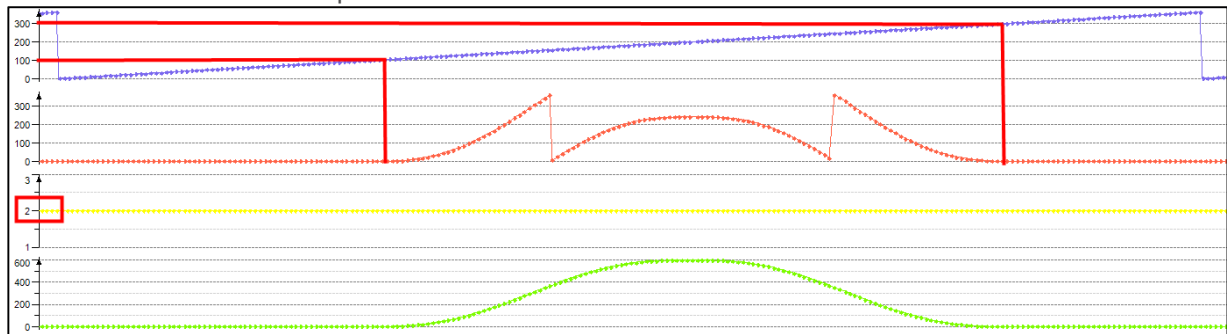
Case 6b: MasterScaling set to 0.1

The Axis refers the cam for 1 time in 10 cycle of the Master.



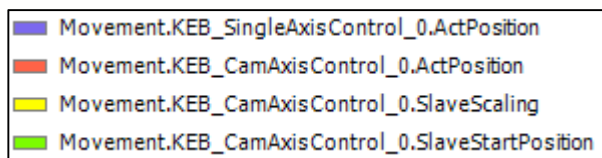
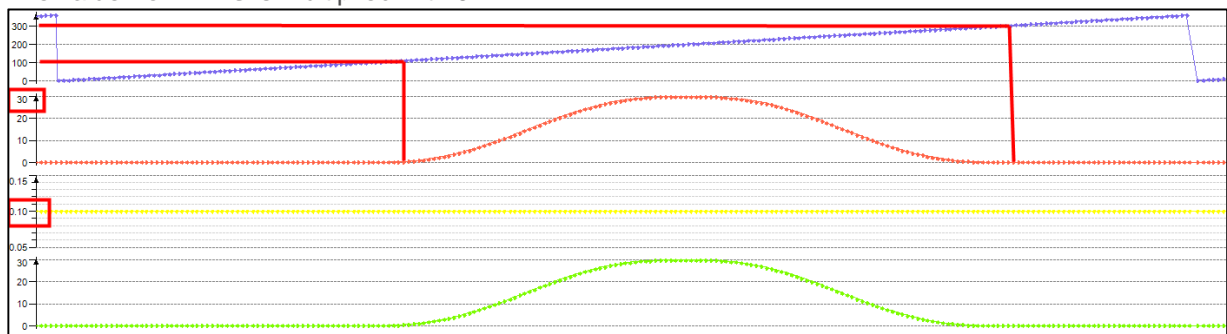
Case 7a: SlaveScaling set to 2

The value from **Axis** is multiplied with 2.



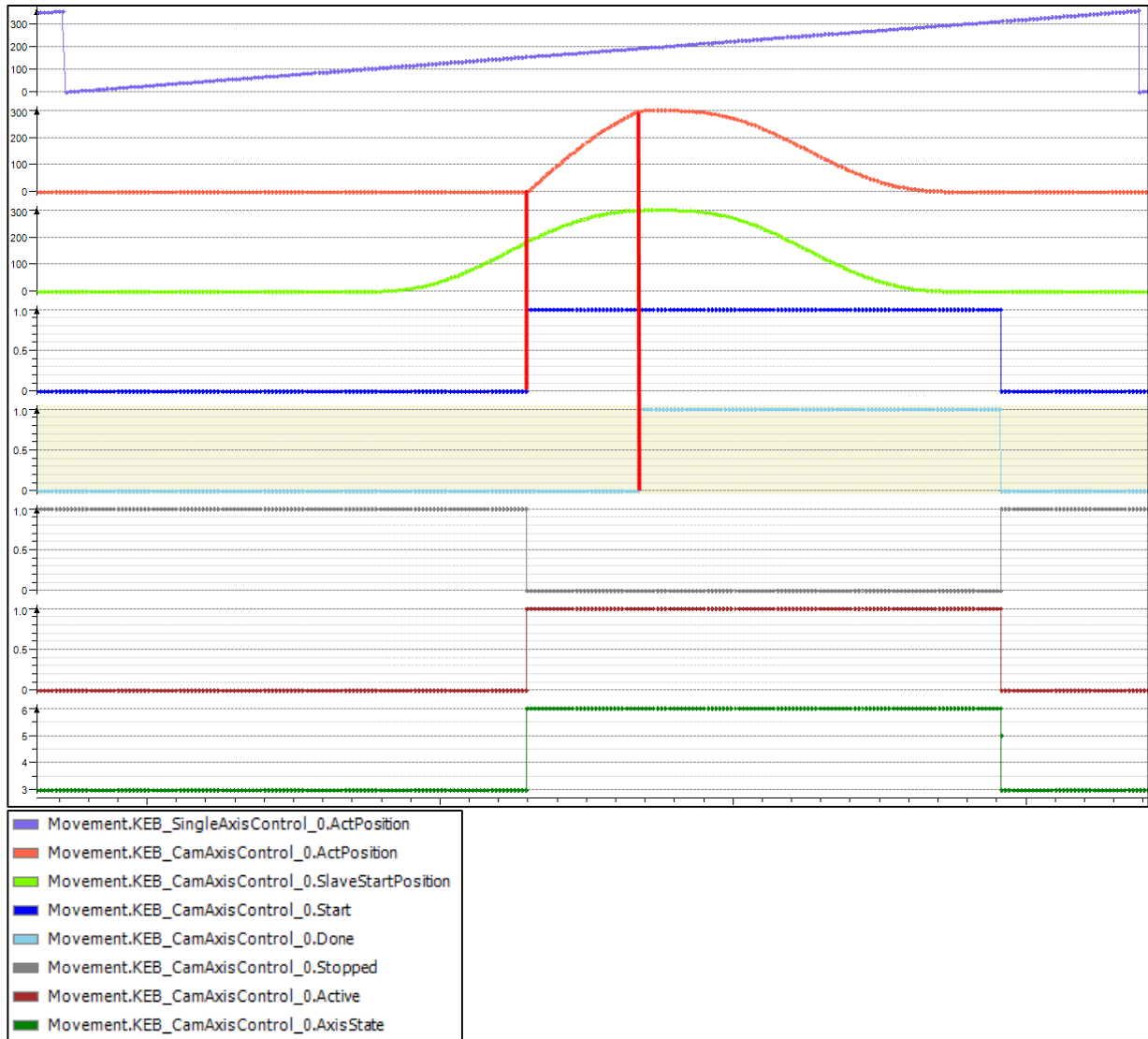
Case 7b: SlaveScaling set to 0.1

The value from **Axis** is multiplied with 0.1.

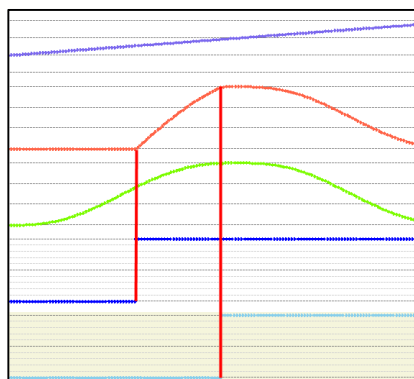


Case8a: StartMode set to e.g. ramp in pos (3)

The value from the **Axis** drives slowly to the target position. The **Axis** arrived the target position if the **Done** is set to *TRUE*.



Zoom on cam curve



Disclaimer

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